

HIGH POINT & AWARD RULES

2018 MIDWEST REGIONAL GATHERING & SHOW

- I. **MUST BE PRESENT TO WIN**
 - a. In order to receive an award, the exhibitor must either
 - i. Be present at the awards ceremony Sunday evening, or
 - ii. Designate a representative to appear on the exhibitor's behalf and receive the award.
 - b. If an award is unclaimed at the awards ceremony, then it will be awarded to the next runner up.
- II. **OVERALL HIGH POINT YOUTH**
 - a. Calculated by taking each exhibitor's two highest scores each day and averaging the four scores.
 - b. Ties broken by averaging the soft feel scores from the four rides that were averaged for high point. If there is still a tie, a coin toss will break the tie.
 - c. HIGHEST AVERAGE SCORE – high point buckle. SECOND HIGHEST AVERAGE SCORE – reserve buckle.
- III. **OVERALL HIGH POINT AMATEUR AND OPEN**
 - a. In the Amateur and open categories, there will be two subcategories for high point: walk/jog and walk/jog/lope.
 - b. The walk/jog subcategory will be calculated by taking each exhibitor's two highest scores in a walk/jog test each day and averaging the four scores. "Walk/jog" tests means any test that does not ask for a lope, and includes partnership on the ground and walk/walk tests.
 - c. The walk/jog/lope subcategory will be calculated by taking each exhibitor's two highest scores in a walk/jog/lope test each day and averaging the four scores.
 - d. Ties broken by averaging the soft feel scores from the four rides that were averaged for high point. If there is still a tie, a coin toss will break the tie.
 - e. HIGHEST AVERAGE SCORE IN EACH SUBCATEGORY – high point buckle. SECOND HIGHEST AVERAGE SCORE IN EACH SUBCATEGORY – reserve high point buckle.
- IV. **PARTNERSHIP ON THE GROUND TROPHIES FOR YOUTH, AMATEUR, AND OPEN**
 - a. Calculation: averaging each exhibitor's highest score in a partnership on the ground test for the division each day.
 - d. Ties broken by averaging the soft feel scores from the tests that were averaged for the award. If there is still a tie, a coin toss will break the tie.
 - b. HIGHEST AVERAGE SCORE receives the trophy in each division.
- V. **FREESTYLE TROPHIES FOR YOUTH, AMATEUR, AND OPEN**
 - a. Awarded to the highest score in each division in a freestyle class.
 - b. Ties broken by soft feel score. If there is still a tie, a coin toss will be used.
- VI. **TEST/DIVISION CHAMPION TROPHIES**
 - a. For all test/division champion awards, each exhibitor's score from Saturday and their score from Sunday on the given test/division will be averaged.
 - b. If the test was only ridden one day, the score for the day that it was not ridden will be counted as a "0" for purposes of calculating the average. A "0" will also be used for disqualified rides.
 - c. HIGHEST AVERAGE SCORE receives the award.
 - d. Ties broken by averaging the two soft feel scores. If there is still a tie, a coin toss will be used.
 - e. **Only offered in sponsored classes!** For a list of classes with current sponsors, contact KCDA.
- VII. **CLASS RIBBONS**
 - a. Every exhibitor receives a rosette for each ride.
 - b. The color of the rosette is based upon the score earned in the test, as follows:
 - i. Scores ≤ 53.99 = GREEN
 - ii. Scores between 54-62.99 = WHITE
 - iii. Scores between 63-71.99 = RED

iv. Scores between 72-79.99 = BLUE

v. Scores \geq 80 = PURPLE

VIII. VETERAN & CANCER SURVIVOR DEDICATIONS

- a. Any US veteran or anyone wishing to ride in honor of a US veteran may dedicate a ride to their service.
- b. Any cancer survivor or patient or anyone wishing to ride in honor of a cancer patient or survivor is may dedicate a ride to such survivor or patient.
- c. The announcer will announce the dedication at the time of the ride.
- d. Dedications must be made in the office, preferably at time of check in or the morning of the dedicated ride.

IX. SILVER RIDERS

- a. Riders over age 65 may nominate themselves for a "Silver Rider" award at check in.
- b. The highest combined age of a nominated Silver Rider and their horse will receive a prize. All Silver Riders will receive recognition.

X. MOST IMPROVED AWARD. The judge(s) identify a horse and rider combination that showed marked improvement with each ride. This competitor will receive an award.

XI. DAILY HIGH SCORE

- a. The exhibitor with the single highest score earned each day will receive an award.
- b. Ties broken by soft feel score. If there is still a tie, a coin toss will be used.

XII. SOFT FEEL CHARM. Any ride earning an 8.5 or higher on Soft Feel will receive a Soft Feel charm. Limit one per horse/rider combination.